

# GARRICK LI

## UX & INTERACTION DESIGNER

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## PROFESSIONAL EXPERIENCE

### Microsoft

Interaction Designer I

June 2016 - Present

Worked with Program Managers and Developers to design new features for the Windows Maps Application  
Focused on both interaction and visual design for application features and framework

### Virtuoso

User Experience Designer - Visual Design

Dec. 2015 - June 2016

Conducted the user-center design process in adding features to the company website  
Focused on the visual design aspects of the user-centered design process

## EDUCATION

### University of Washington

Masters of Human-Computer Interaction & Design

Sept. 2014 - August 2015

Relevant Coursework: Ideation Studio, Prototyping Studio, Evaluation Studio, Intro. to HCI, Usability and User Research, User Interface and Technology, Visual Communication, Designing Interactive Systems, Visual Storytelling

### New York University

Master-level Coursework in Music Technology

Sept. 2011 - May 2012

### University of Washington

Bachelor of Arts: Music

Sept. 2007 - June 2011

## SELECTED PROJECTS

### onCall

Ideation Studio

Nov. 2014 - Dec. 2014

Designed tool to help patients find immediate urgent care facilities and doctors  
Research/Prototyping/Product Lead

### Soundscape

Intro. to HCI

Sept. 2014 - Dec. 2014

Designed tool for individuals to track sound levels around them for personal health  
Research/Prototyping/Visual Design

### weKart

Visual Storytelling

Apr. 2015 - June 2015

Designed tool to facilitate inclusive grocery shopping for communities  
Research/Product Lead/Interaction Design

## TOOLS

### Skilled in:

Illustrator  
inDesign  
Premiere Pro  
Sketch  
Axure  
HTML5  
CSS3

### Experience with:

Photoshop  
Invision  
After Effects  
C  
Java  
Javascript  
Processing

### Familiar with:

Python  
3D Modeling  
MAX/MSP

## METHODS

### Design

Interaction Design  
Interface Design  
Rapid Prototyping  
Sketching  
Storyboarding  
Visual Design  
Wireframing

### Research

Cognitive Walkthroughs  
Contextual Inquiry  
Frameworks  
Heuristic Evaluation  
Personas/Scenarios  
Surveys  
Usability Testing  
User Interviews

## EXTRAS

Musician  
Technologist  
Seattle Sports Fan  
AR Enthusiast  
Maker  
Gamer  
Leader